

# MEM34-C. Only free memory allocated dynamically

The C Standard, Annex J [ISO/IEC 9899:2011], states that the behavior of a program is [undefined](#) when

*The pointer argument to the `free` or `realloc` function does not match a pointer earlier returned by a memory management function, or the space has been deallocated by a call to `free` or `realloc`.*

See also [undefined behavior 179](#).

Freeing memory that is not allocated dynamically can result in heap corruption and other serious errors. Do not call `free()` on a pointer other than one returned by a standard memory allocation function, such as `malloc()`, `calloc()`, `realloc()`, or `aligned_alloc()`.

A similar situation arises when `realloc()` is supplied a pointer to non-dynamically allocated memory. The `realloc()` function is used to resize a block of dynamic memory. If `realloc()` is supplied a pointer to memory not allocated by a standard memory allocation function, the behavior is [undefined](#). One consequence is that the program may [terminate abnormally](#).

This rule does not apply to null pointers. The C Standard guarantees that if `free()` is passed a null pointer, no action occurs.

## Noncompliant Code Example

This noncompliant code example sets `c_str` to reference either dynamically allocated memory or a statically allocated string literal depending on the value of `argc`. In either case, `c_str` is passed as an argument to `free()`. If anything other than dynamically allocated memory is referenced by `c_str`, the call to `free(c_str)` is erroneous.

```
#include <stdlib.h>
#include <string.h>
#include <stdio.h>

enum { MAX_ALLOCATION = 1000 };

int main(int argc, const char *argv[]) {
    char *c_str = NULL;
    size_t len;

    if (argc == 2) {
        len = strlen(argv[1]) + 1;
        if (len > MAX_ALLOCATION) {
            /* Handle error */
        }
        c_str = (char *)malloc(len);
        if (c_str == NULL) {
            /* Handle error */
        }
        strcpy(c_str, argv[1]);
    } else {
        c_str = "usage: $>a.exe [string]";
        printf("%s\n", c_str);
    }
    free(c_str);
    return 0;
}
```

## Compliant Solution

This compliant solution eliminates the possibility of `c_str` referencing memory that is not allocated dynamically when passed to `free()`:

```

#include <stdlib.h>
#include <string.h>
#include <stdio.h>

enum { MAX_ALLOCATION = 1000 };

int main(int argc, const char *argv[]) {
    char *c_str = NULL;
    size_t len;

    if (argc == 2) {
        len = strlen(argv[1]) + 1;
        if (len > MAX_ALLOCATION) {
            /* Handle error */
        }
        c_str = (char *)malloc(len);
        if (c_str == NULL) {
            /* Handle error */
        }
        strcpy(c_str, argv[1]);
    } else {
        printf("%s\n", "usage: $>a.exe [string]");
        return EXIT_FAILURE;
    }
    free(c_str);
    return 0;
}

```

## Noncompliant Code Example (realloc())

In this noncompliant example, the pointer parameter to `realloc()`, `buf`, does not refer to dynamically allocated memory:

```

#include <stdlib.h>

enum { BUFSIZE = 256 };

void f(void) {
    char buf[BUFSIZE];
    char *p = (char *)realloc(buf, 2 * BUFSIZE);
    if (p == NULL) {
        /* Handle error */
    }
}

```

## Compliant Solution (realloc())

In this compliant solution, `buf` refers to dynamically allocated memory:

```

#include <stdlib.h>

enum { BUFSIZE = 256 };

void f(void) {
    char *buf = (char *)malloc(BUFSIZE * sizeof(char));
    char *p = (char *)realloc(buf, 2 * BUFSIZE);
    if (p == NULL) {
        /* Handle error */
    }
}

```

Note that `realloc()` will behave properly even if `malloc()` failed, because when given a null pointer, `realloc()` behaves like a call to `malloc()`.

## Risk Assessment

The consequences of this error depend on the [implementation](#), but they range from nothing to arbitrary code execution if that memory is reused by `malloc()`.

Rule	Severity	Likelihood	Remediation Cost	Priority	Level
MEM34-C	High	Likely	Medium	<b>P18</b>	<b>L1</b>

## Automated Detection

Tool	Version	Checker	Description
<a href="#">Astrée</a>	19.04	<b>invalid-free</b>	Fully checked
<a href="#">Axivion Bauhaus Suite</a>	6.9.0	<b>CertC-MEM34</b>	Can detect memory deallocations for stack objects
<a href="#">Clang</a>	3.9	<b>clang-analyzer-unix.Malloc</b>	Checked by <code>clang-tidy</code> ; can detect some instances of this rule, but does not detect all
<a href="#">CodeSonar</a>	5.2p0	<b>ALLOC.FNH</b>	Free non-heap variable
<a href="#">Compass/ROSE</a>			Can detect some violations of this rule
<a href="#">Coverity</a>	2017.07	<b>BAD_FREE</b>	Identifies calls to <code>free()</code> where the argument is a pointer to a function or an array. It also detects the cases where <code>free()</code> is used on an address-of expression, which can never be heap allocated. Coverity Prevent cannot discover all violations of this rule, so further verification is necessary
<a href="#">Klocwork</a>	2018	<b>FNH.MIGHT FNH.MUST FUM.GEN.MIGHT FUM.GEN.MUST</b>	
<a href="#">LDRA tool suite</a>	9.7.1	<b>407 S, 483 S, 644 S, 645 S, 125 D</b>	Partially implemented
<a href="#">Parasoft C /C++test</a>	10.4.2	<b>CERT_C-MEM34-a</b>	Do not free resources using invalid pointers
<a href="#">Parasoft Insure++</a>			Runtime analysis
<a href="#">Polyspace Bug Finder</a>	R2019b	<b>CERT C: Rule MEM34-C</b>	Checks for invalid free of pointer (rule partially covered)
<a href="#">PRQA QA-C</a>	9.7	<b>2721, 2722, 2723</b>	
<a href="#">PRQA QA-C++</a>	4.4	<b>2721, 2722, 2723</b>	
<a href="#">PVS-Studio</a>	6.23	<b>V585, V726</b>	
<a href="#">TrustInSoft Analyzer</a>	1.38	<b>unclassified ("free expects a free-able address")</b>	Exhaustively verified (see <a href="#">one compliant</a> and <a href="#">one non-compliant example</a> ).

## Related Vulnerabilities

[CVE-2015-0240](#) describes a [vulnerability](#) in which an uninitialized pointer is passed to `TALLOC_FREE()`, which is a Samba-specific memory deallocation macro that wraps the `talloc_free()` function. The implementation of `talloc_free()` would access the uninitialized pointer, resulting in a remote [exploit](#).

Search for vulnerabilities resulting from the violation of this rule on the [CERT website](#).

## Related Guidelines

[Key here](#) (explains table format and definitions)

Taxonomy	Taxonomy item	Relationship
<a href="#">CERT C Secure Coding Standard</a>	<a href="#">MEM31-C. Free dynamically allocated memory when no longer needed</a>	Prior to 2018-01-12: CERT: Unspecified Relationship
<a href="#">CERT C</a>	<a href="#">MEM51-CPP. Properly deallocate dynamically allocated resources</a>	Prior to 2018-01-12: CERT: Unspecified Relationship
<a href="#">ISO/IEC TS 17961</a>	Reallocating or freeing memory that was not dynamically allocated [xfree]	Prior to 2018-01-12: CERT: Unspecified Relationship
<a href="#">CWE 2.11</a>	<a href="#">CWE-590, Free of Memory Not on the Heap</a>	2017-07-10: CERT: Exact

## Bibliography

<a href="#">[ISO/IEC 9899:2011]</a>	Subclause J.2, "Undefined Behavior"
<a href="#">[Seacord 2013b]</a>	Chapter 4, "Dynamic Memory Management"

