

# POS52-C. Do not perform operations that can block while holding a POSIX lock

If a lock is being held and an operation that can block is performed, any other thread that needs to acquire that lock may also block. This condition can degrade the performance of a system or cause a deadlock to occur.

Blocking calls include, but are not limited to: network, file, and console I/O. This rule is a specific instance of [CON05-C. Do not perform operations that can block while holding a lock](#) using POSIX threads.

## Noncompliant Code Example

This noncompliant code example demonstrates an occurrence of a blocking call that waits to receive data on a socket while a mutex is locked. The `recv()` call blocks until data arrives on the socket. While it is blocked, other threads that are waiting for the lock are also blocked.

Although this example is specific to network I/O, the `recv()` call could be replaced with any blocking call, and the same behavior would occur.

```

pthread_mutexattr_t attr;
pthread_mutex_t mutex;

void thread_foo(void *ptr) {
    uint32_t num;
    int result;
    int sock;

    /* sock is a connected TCP socket */

    if ((result = pthread_mutex_lock(&mutex)) != 0) {
        /* Handle Error */
    }

    if ((result = recv(sock, (void *)&num, sizeof(uint32_t), 0)) < 0) {
        /* Handle Error */
    }

    /* ... */

    if ((result = pthread_mutex_unlock(&mutex)) != 0) {
        /* Handle Error */
    }
}

int main() {
    pthread_t thread;
    int result;

    if ((result = pthread_mutexattr_settype(
        &mutex, PTHREAD_MUTEX_ERRORCHECK)) != 0) {
        /* Handle Error */
    }

    if ((result = pthread_mutex_init(&mutex, &attr)) != 0) {
        /* Handle Error */
    }

    if (pthread_create(&thread, NULL, (void *)& thread_foo, NULL) != 0) {
        /* Handle Error */
    }

    /* ... */

    pthread_join(thread, NULL);

    if ((result = pthread_mutex_destroy(&mutex)) != 0) {
        /* Handle Error */
    }

    return 0;
}

```

## Compliant Solution (Block while Not Locked)

This compliant solution performs the `recv()` call when the lock has not been acquired. The blocking behavior consequently affects only the thread that called the blocking function.

```

void thread_foo(void *ptr) {
    uint32_t num;
    int result;
    int sock;

    /* sock is a connected TCP socket */

    if ((result = recv(sock, (void *)&num, sizeof(uint32_t), 0)) < 0) {
        /* Handle Error */
    }

    if ((result = pthread_mutex_lock(&mutex)) != 0) {
        /* Handle Error */
    }

    /* ... */

    if ((result = pthread_mutex_unlock(&mutex)) != 0) {
        /* Handle Error */
    }
}

```

## Compliant Solution (Use a Nonblocking Call)

This compliant solution performs the `recv()` call with the parameter `O_NONBLOCK`, which causes the call to fail if no messages are available on the socket:

```

void thread_foo(void *ptr) {
    uint32_t num;
    int result;

    /* sock is a connected TCP socket */

    if ((result = recv(sock, (void *)&num, sizeof(uint32_t), O_NONBLOCK)) < 0) {
        /* Handle Error */
    }

    if ((result = pthread_mutex_lock(&mutex)) != 0) {
        /* Handle Error */
    }

    /* ... */

    if ((result = pthread_mutex_unlock(&mutex)) != 0) {
        /* Handle Error */
    }
}

```

## Exceptions

**POS52-C-EX1:** A thread may block while holding one or more locks and waiting to acquire another lock. When acquiring multiple locks, the order of locking must avoid deadlock, as specified in [CON35-C. Avoid deadlock by locking in a predefined order.](#)

## Risk Assessment

Blocking or lengthy operations performed within synchronized regions could result in a deadlocked or an unresponsive system.

Rule	Severity	Likelihood	Remediation Cost	Priority	Level
POS52-C	Low	Probable	High	<b>P2</b>	<b>L3</b>

## Automated Detection

Tool	Version	Checker	Description
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<a href="#">CodeSonar</a>	5.2p0	<b>CONCURRENCY.STARVE.BLOCKING</b>	Blocking in Critical Section
<a href="#">Klocwork</a>	2018	<b>CONC.SLEEP</b>	
<a href="#">Parasoft C/C++test</a>	10.4.2	<b>CERT_C-POS52-a</b>	Do not use blocking functions while holding a lock
<a href="#">Polyspace Bug Finder</a>	R2019b	<b>CERT C: Rule POS52-C</b>	Checks for blocking operation while holding lock (rule partially covered)
<a href="#">PRQA QA-C</a>	9.7	<b>4966, 4967</b>	

## Related Guidelines

[Key here](#) (explains table format and definitions)

Taxonomy	Taxonomy item	Relationship
<a href="#">CERT C</a>	<a href="#">LCK09-J. Do not perform operations that can block while holding a lock</a>	Prior to 2018-01-12: CERT: Unspecified Relationship
<a href="#">CWE 2.11</a>	<a href="#">CWE-557</a>	2017-07-10: CERT: Rule subset of CWE

## CERT-CWE Mapping Notes

[Key here](#) for mapping notes

### CWE-557 and POS52-C

CWE-557 = Union( POS52-C, list) where list =

- Concurrency issues besides blocking while holding a POSIX lock

## Bibliography

<a href="#">[Barney 2010]</a>	<a href="#">POSIX Threads Programming</a>
<a href="#">[Open Group]</a>	<a href="#">pthread_cancel()</a> <a href="#">recv()</a>

