Rule 51. Microsoft Windows (WIN)

Warning
This section is under construction.

This appendix contains guidelines for functions that are defined as part of the Microsoft Windows API [MSDN] and the Microsoft Visual C++ compiler [MSDN]. These rules and recommendations are not part of the core standard because they do not apply in all C language applications. The intent of providing these guidelines is to demonstrate how rules and recommendations for other standards or specific implementations may be integrated with the core C recommendations.

- WIN30-C. Properly pair allocation and deallocation functions

Information for Editors In order to have a new guideline automatically listed above be sure to label it win and rule.

Risk Assessment Summary

<table>
<thead>
<tr>
<th>Rule</th>
<th>Severity</th>
<th>Likelihood</th>
<th>Remediation Cost</th>
<th>Priority</th>
<th>Level</th>
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<td>Low</td>
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</table>

Related Rules and Recommendations

- Rec. 51. Microsoft Windows (WIN)
- Rule 51. Microsoft Windows (WIN)
- WIN00-C. Be specific when dynamically loading libraries
- WIN01-C. Do not forcibly terminate execution
- WIN02-C. Restrict privileges when spawning child processes
- WIN03-C. Understand HANDLE inheritance
- WIN04-C. Consider encrypting function pointers
- WIN30-C. Properly pair allocation and deallocation functions