Rule 25. Serialization (SER)

Contents

- Android Only
- C
- C++
- Java

Android Only

Content by label

There is no content with the specified labels

C

Content by label

There is no content with the specified labels

C++

Content by label

There is no content with the specified labels

Java

- SER00-J. Enable serialization compatibility during class evolution
- SER01-J. Do not deviate from the proper signatures of serialization methods
- SER02-J. Sign then seal objects before sending them outside a trust boundary
- SER03-J. Do not serialize unencrypted sensitive data
- SER05-J. Do not serialize instances of inner classes
- SER06-J. Make defensive copies of private mutable components during deserialization
- SER07-J. Do not use the default serialized form for classes with implementation-defined invariants
- SER08-J. Minimize privileges before deserializing from a privileged context
- SER09-J. Do not invoke overridable methods from the readObject() method
- SER10-J. Avoid memory and resource leaks during serialization
- SER11-J. Prevent overwriting of externalizable objects